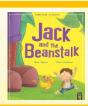
F2 Time and Change Back to the Future

Stories









Subject Drivers:

Understanding the World (Focus on geography and science)

Possible Super Starters/Fantastic Finishes and Enrichment

Opportunities: Big Green Community Day, litter pick, trip to a farm, Ian' Big Farm visit to school, walk to local allotments, growing plants and flowers in school, giant land art

Songs , poems and rhymes

- Cauliflowers Fluffy and Cabbages Green
- Apples and bananas
- Old MacDonald had a Farm
- 1,2,3,4,5 a day
- One potato, two potato

Personal, Social and Emotional Development

Know and talk about the different factors that support their overall health and wellbeing:

- Regular physical activity
- Healthy eating
- Tooth brushing and oral health

Show resilience and perseverance in the face of challenge

Communication and Language

Learn and use new vocabulary linked to growing, weather and the seasons.

Ask questions to find out more

Articulate their ideas in well formed sentences

Describe events in detail

Learn rhymes, poems and songs about weather and growing

Physical Development

Continue to consolidate and refine the fundamental movement skills they have already acquired: rolling, crawling, walking, jumping, running, hopping, skipping and climbing.

Literacy

Phonics

Continuing Phase Three Phonics

Reading

Re-read phonic books to build up confidence in word reading, their fluency and their understanding and enjoyment.

Writing

Write short sentences with known letters.
Re-read what they have written to check
that it makes sense.

Maths

Link the number symbol (numeral) with its cardinal number value. (including 9 and 10)

Compare numbers (including 9 and 10)
Explore composition of numbers up to ten
Continue, copy and recreate repeating
patterns

Select, rotate and manipulate 3D shapes to develop spatial reasoning skills.

Continue, copy and create repeating patterns.

Understanding the World

Geography

Draw information from a simple map

Science

Explore the natural world around them

Describe what they see, hear and feel when
outside

Understand the effect of changing seasons on the natural world around them.

EAD

<u>Design Technology and Art</u> (continuous provision).

Return to and build on their previous learning, refining ideas and developing their ability to represent them.

Literacy

Write lists of the fruit and vegetables.

Food tasting—what does it taste like? Why do you like/dislike it?

Describe a fruit/vegetable to an alien.

Reading for Inference—where does food come from?

Maths

Count, sort and weight the fruit and vegetables in the role play area (consolidate previous comparison work)

3D shapes

Learning numbers 9,10.

One more/one less thas 9/10

Composition of 9/10

Repeating patterns

Subject Driver: Understanding The World

Geography

Small world farm: Draw a plan of the farm/A map of your journey to school

Link to programming / computing:

How do you travel to school pictogram

Program a person to move around the classroom/ follow a map

Science

Plant/flower investigation table
Exploring and learning about the parts of a plant
Feely box (veggies and fruit) Guess the object
Weather charts

PSED/Assembly Focus

- Revisiting Golden Rules—maintaining behaviour standards that are expected in school
- Focus on friendships (meeting the needs of the children as and when needed)
- Healthy/unhealthy choices in food
- Toothbrushing and oral hygiene
- Physical exercise
- Screen time

Role Play and Small World

Real fruit and Vegetables in the role play area (labelling, sorting by fruit/veg, colour, weighing etc)

Plant investigation table / Farm small world

Fine Motor

Chopping fruit, Leaf threading /rainbow weaving/rain cloud threading

Gross Motor/PE/Physical

Runner Bean/French bean game
Grow like a flower/sway like a tree
Weather dancing
Cosmic kids Yoga linked to growing /weather

Learning at Home

Plant your own anywhere farm

Plant a bean in a bag

Visit a farm or the local allotments

Make your own weather chart at home

Talk about the seasons and what happens in each season. Discuss which is your favourite season? Why?

Make a windmill/rain catcher

Log into Bug Club and read the books and play the games you have been assigned

Literacy Continuous Provision Area

Continuous Provision pens, pencils, crayons, paper, whiteboards, clipboards etc.

Books /posters about planting and growing

Books/posters about the weather

Phase Two and Three letter mats

Pack and label a bag / outfit for the weather

Labelling parts of a plant

Writing instructions on how to plant a seed

Labelling names of plants/trees

Gross Motor/Fine Motor

Continuous Provision PE equipment on the field

- Runner Bean, French Bean Game

Construction Area

Have large construction (3D shape focus for maths in this half term)

Outside the Garage?

Loose parts land artwork (James Blunt images to inspire)

Outdoor Provision

Maths Continuous Provision (linked to objectives in White Rose Maths)

Ten frames with loose parts

Large ten frames chalked on the floor

10 green bottles and foam bricks to make a wall

Carpet numicon (0-10)

Patterns—loose parts patterns/ atelier based on the the land art of James Blunt

Counting, weighing and sorting the fruit and veg/ingredients in the mud kitchen

Role Play

Mud Kitchen

Real fruit and vegetables, plants, grass and weeds. Reading and following instrcuctions, weighing, measuring etc.

Weather report Role Play area

Have a map and weather symbols, dressing up clothes, cameras and microphones for children to role play a weather forecaster.

Subject Driver: Understanding The World

Geography and Science

Sand Pit

Build or draw and label a plan of the paddock/ your garden at home/ your journey to school.

Planters/Digging Patch/Soil in water tray

Planting seeds and bulbs. Have soil, wellies, seeds and bulbs to plant.

Labelling the parts of a plant

Rain catchers/chalk to draw around puddles as they dry, weather vanes/windmills/windy day box.

Small World Farm small world with real grass.

Opportunities to draw the animals, match animals and their offspring, label parts of the animals.

Count and sort the animals.

Discuss where food comes from (eg milk from cows)